## List of Bookmarks for the Grand Prize

1. Caedmon
2. George Herbert
3. Thomas Gray
4. William Cowper
5. William Shakespeare one with signature and one without (The one with signature enables student to ask for any available bookmark except green.)
6. Emily Dickinson
7. Robert Burns
8. James Thomson
9. Isaac Watts (brown border and ivy border)
10. William Blake
11.Gerard Manley Hopkins
12.John Milton
11. Robert Browning
12. John Donne
13. George Gordon Byron
14. Percy Bysshe Shelley
17.Robert Frost
15. John Keats
16. Henry Wadsworth Longfellow (blue, gray, and one facing right)
17. Alfred Tennyson: black and white, vertical, and horizontal
18. Christina Rossetti: blue and color
19. John Greenleaf Whittier watermark (1) and no watermark
20. William Wordsworth
21. Samuel Taylor Coleridge
25.Geoffrey Chaucer
22. John Clare
23. Ann Bradstreet
24. Thomas Hardy
25. James Russell Lowell green and gray pictures
30.Ezra Pound
31.Edmund Spenser
32.Robert Burns
33.T. S. Eliot
26. Henry Vaughn
27. Matthew Arnold
28. Walter Raleigh
29. Dante Gabriel Rossetti
30. Oliver Wendell Holmes
31. Alexander Pope
32. Richard Crashaw
33. Robert Herrick
34. William Cullen Bryant
35. Walter Scott
36. Samuel Johnson
45.Ben Jonson

## Color Key

## BLACK

The green bookmarks worth one point

## BLUE

The blue bookmarks may trade with teacher for any bookmark, indicated as black or blue

## DARK ORANGE

The dark orange bookmarks worth two
points

## MAROON

The maroon bookmarks worth two points or trade with teacher for any needed bookmark, including a green (three for one), previously handed out

GREEN
If you receive all of the green book marks you are an immediate winner.

Rules

## Goal of Game

You are declared winner if 1) you are the first to get the first twenty-five book marks OR 2) you acquire all of the green OR 3) you have the most bookmarks on the first lesson in May.

## Battle of Bookmarks

If you acquire 3 orange or maroon, you can battle against any classmate for one of their points. If you have three maroon points, you will have two lives, while your opponent will only have one. You can only battle once with one set of points.

